

Software Security: Squaring the Circle?

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Security goals

- Entity/device authentication
- Secure memory
- Secure update
- Data authentication (e.g. payment transactions)
- Secure boot
- Copy protection
- License enforcement
- Secure execution
- Protecting trade secrets

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Outline

- Crypto
- Software versus hardware security
- The road ahead

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Cryptography

- Cryptography has been very successful in terms of scientific methodology
 - elegantly solving a narrow problem
- Moving problems to keys and mathematical assumptions

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Disclaimer: security \neq cryptography

Most systems break elsewhere
Cryptography is more bypassed than broken
But if crypto is broken, there is trouble



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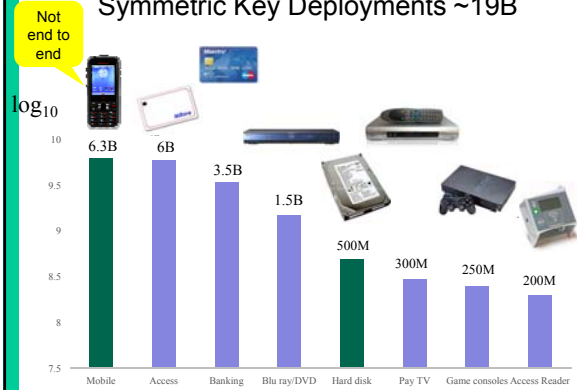
Crypto history

- pre-1915: manual encryption or simple devices 
- 1915: rotor machines: (electro-)mechanical 
- 1960's: electronic encryption
- 1975: integrated hardware
- 1990: software
- 2015: everywhere

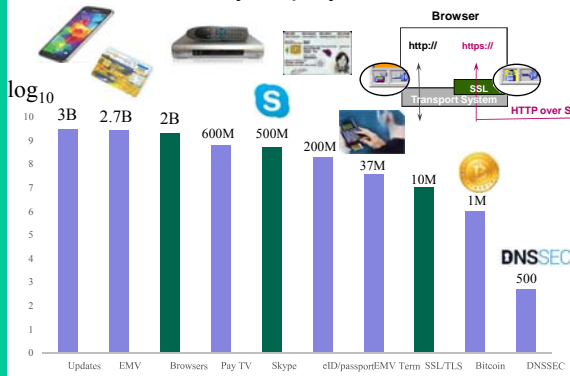
Deployment of cryptography

- most crypto in volume and market serves for data and entity authentication
 - code updates
 - payments: credit/debit/ATM/POS and SSL/TLS
- confidentiality
 - government/military secrets
 - DRM/content protection
 - telco: not end-to-end or with a backdoor
 - hard disk encryption: backdoored?
 - ehealth (growing market)
 - most data in the cloud is not encrypted

Symmetric Key Deployments ~19B

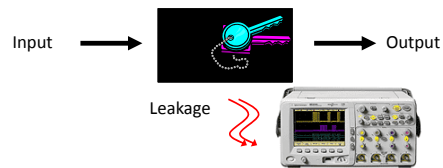


Public Key Deployments ~9B



Side-Channel Leakage

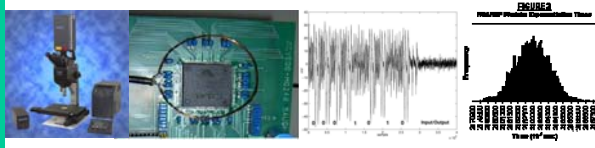
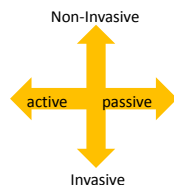
- Physical attacks ≠ Cryptanalysis
(gray box, physics) (black box, maths)
- Does not tackle the algorithm's mathematical security



- Observe physical quantities
- Modify the data or algorithm during execution

Classification of Physical Attacks

- Active versus passive
 - active: perturbate and conclude
 - passive: observe and infer
- Invasive versus non-invasive
 - invasive: open package and contact chip
 - semi-invasive: open package, no contact
 - non-invasive: no modification

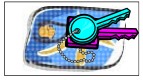


Cryptography


- Needs next to mathematical also physical assumptions
 - authenticated copies of public keys
 - keep secret and private keys secret
 - guarantee correct execution of algorithm
 - limited leakage of internal variables

Cryptography in software

In software implementations the attacker typically has full access to the device: whitebox attack model

Input →  → Output

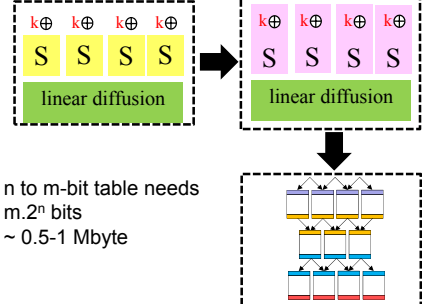
Easy to find the key [Shamir-van Someren'98]



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Whitebox cryptography

Implement block cipher in such a way that it is hard to extract the key [Chow-Eisen-Johnson-van Oorschot'02]

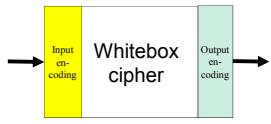


n to m-bit table needs $m \cdot 2^n$ bits
~ 0.5-1 Mbyte

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Whitebox cryptography (2)

- Attacker can always evaluate the function
 - need input and output encodings: problem is shifted to secrets in other places




- Limitations: copy the code to another device
- Other idea: insert code to be executed into the look-up tables

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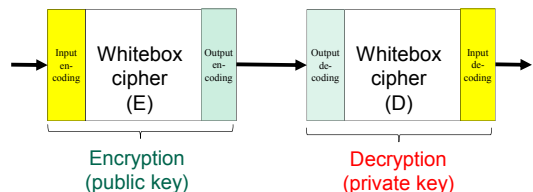
Practical whitebox constructions

- Several attempts in the literature (DES, AES) between 2002 and 2010
- By early 2014 they were all broken

Several companies still have proprietary designs



Does whitebox cryptography yield an efficient public-key encryption scheme?



Answer: no ☹

- table lookups can be reversed layer by layer

But strong obfuscation would yield such a scheme [Hellman, ca 75]

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Code Obfuscation*: Goal

Make programs “unintelligible” while maintaining their functionality

– example from Wikipedia:

```
@P=split//, ".URRUU\c8R";@d=split//, "\nrekcah xinU / lreP
rehtona tauJ";sub p{
@p( "r$P", "u$P")=(P,P);pipe"r$P", "u$P";++$p;($q*=2)+=$f=!fork
;map($P=$P($f^ord($p($_)&6);$p($_)="/
"$P/ix?SP:close$_)keys$p)p;p;p;p;map($p($_)="/[P.]&&
close$_)p;wait until!$?;map{/^z/&&<$_>}p;$_=$d[$q];sleep
rand(2)if/\$/;print
```

* slides on obfuscation inspired by/borrowed from: Shai Halevi
<http://people.csail.mit.edu/shaih/pubs/IndistinguishabilityObfuscation.pptx>

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Code Obfuscation: Why

- Hiding cryptographic keys
- Hiding license checks
- Prevent cheating in online games
- Hiding nature of 0-days that are being patched
- Hiding algorithm
 - example: assume you have a winning strategy for chess

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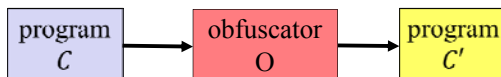
Code Obfuscation

- Widely used in practice: art or science?
 - CFG flattening, virtual machines, data obfuscation,...
 - some rules-of-thumb, sporadic tool support
 - *Wikipedia*: “At best, obfuscation merely makes it time-consuming, but not impossible, to reverse engineer a program”
- Can this be made scientific?

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Defining Obfuscation

- An efficient public procedure $O(\cdot)$
 - everything is known about it
 - except the random coins that it uses
- Takes as input a program C
 - e.g., encoded as a circuit
- Produces as output another program C'
 - C' computes the same function as C
 - C' at most polynomially larger than C
 - C' is “unintelligible”: defining this is tricky



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What’s “Unintelligible”? Attempt 1

- *Ideally: cannot do much more with C' than running it on various inputs*
- **Virtual Black Box Obfuscation (VBB):**
anything that can be efficiently computed from C' can be efficiently computed given oracle access to C

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What’s “Unintelligible”? Attempt 1

- **VBB:** if C depends on some secrets that are not readily apparent in its I/O, then C' does not reveal these secrets
- generic VBB is impossible [Barak+01]
 - **Thm:** If PRFs exist, then there exists PRF families $F = \{f_s\}$, for which it is possible to recover s from *any circuit* that computes f_s .
 - these PRFs are *unobfuscatable*

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Unintelligible: Virtual Black Box

For a few functions, VBB obfuscation is feasible
E.g. point-functions/cryptographic locks


$$f_{a,b}(x) = \begin{cases} b & \text{if } x = a \\ \perp & \text{otherwise} \end{cases}$$

Even if there are extensions, it is clear that we need to weaken the requirements if we want a universal obfuscator (i.e. works for every function)

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What's "Unintelligible"? Attempt 2 Indistinguishability Obfuscation (iO)

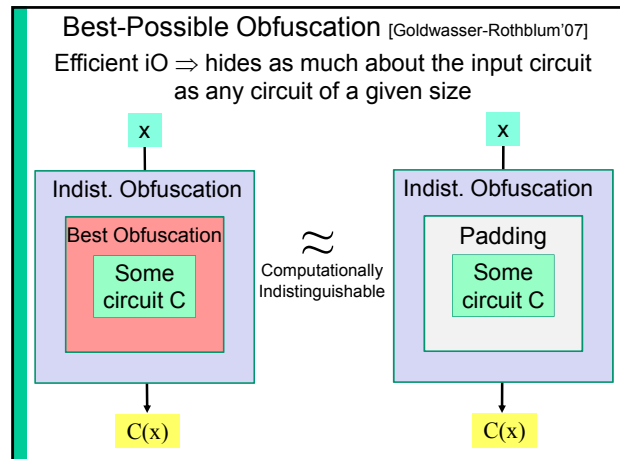
- If C_1, C_2 compute the same function (and $|C_1| = |C_2|$) then $O(C_1) \approx O(C_2)$ [Barak+01]:
 - Indistinguishable even if you know C_1, C_2
- Note: inefficient iO is always possible
 - $O(C)$ = lexicographically 1st circuit computing the same function as C



(canonical form)

- Canonicalization is inefficient (unless P=NP)

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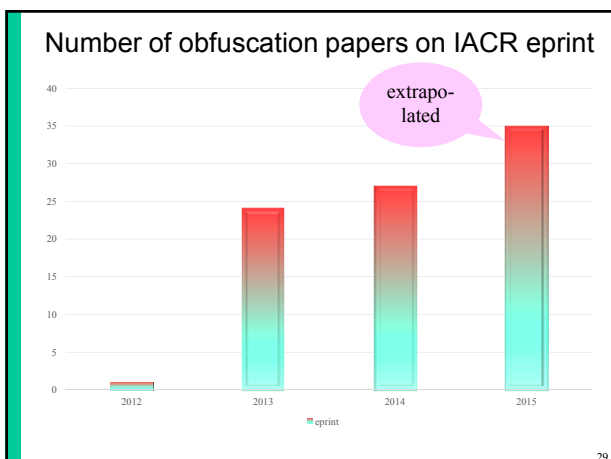
Many Applications of iO

- AES \rightarrow public key encryption [GGH+13, Sahai-Waters'14]
- Witness encryption: encrypt x so only someone with proof of Riemann Hypothesis can decrypt [Garg-Gentry-Sahai-Waters'13]
- Deniable encryption [Sahai-Waters'14]
- Functional encryption: noninteractive access control [GGH+13], $Dec(Key, Enc(x)) \rightarrow F(x, y)$
- ...

"central hub in cryptography"

Constructions of iO

- [GGH+13] = [Garg-Gentry-Halevi-Sahai-Raikova-Waters] FOCS 2013
 - iO for NC^1 (polynomial-size, log-depth circuits) using multi-linear jigsaw problem
 - iO for general functions: NC^1 construction + Fully Homomorphic Encryption
- Follow-up work to streamline assumptions, e.g. [Pass-Seth-Telang'14]



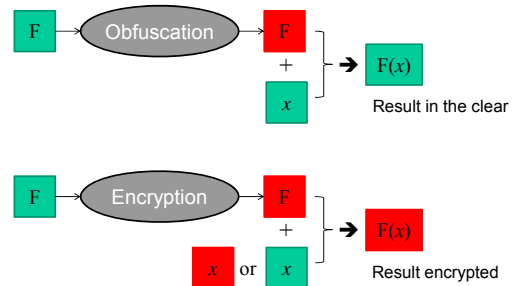
Practical? Constructions of iO

- [Banescu-Ochoa-Kunze-Pretschner'15] implement [GGHSRW'13] scheme
- 2-bit multiplier
 - 4 inputs bits
 - 1-8 AND gates per input bit
- Generating one obfuscation takes 10^{27} years on a 2.6 GHz PC
- Implementation in memory: 20 Zetabyte (10^{21})
- Circuit evaluation: $1.8 \cdot 10^8$ years

Limitations of iO

- No guarantees on leakages of information
- No black box construction of a **collision resistant hash function** with a polynomial security loss from a general purpose iO and a one-way (or trapdoor) permutation [Asharov-Segev'15]
- Note that obfuscation only intends to resist **passive** attackers

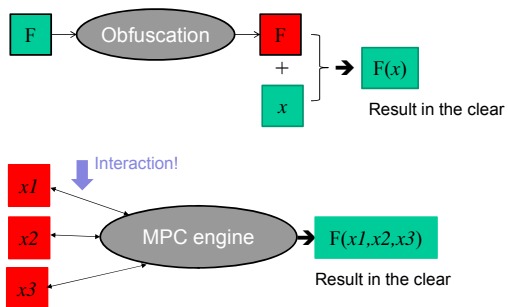
Obfuscation \leftrightarrow Homomorphic Encryption



FHE = infeasible but somewhat FHE feasible today

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Obfuscation \leftrightarrow Multiparty Computation



MPC feasible for more and more functions

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Software security

Firenze
Piazza Santa
Maria Novella



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Software security

“it’s turtles all the way down”

preacher Joseph Frederick Berg (1854):

- My opponent’s reasoning reminds me of the heathen, who, being asked on what the world stood, replied, “On a tortoise.” But on what does the tortoise stand? “On another tortoise.” With Mr. Barker, too, there are tortoises all the way down.



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Need for hardware security

- Integrity protected storage for hash value or public key
- Secure key storage
- AES instruction
- RNG
- TPM or smart card (SIM)
- HSM

Trustworthy subsystems that can be certified



Secure hardware pitfall

- it is great to have secure hardware
- but how do you authenticate who/what can talk to it?

Ceci n'est pas un HSM

TLS

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Symmetric cryptography: block ciphers, hash functions....

Design: easy	Attack models: clear
Security evaluation: complex clear attack models and metrics most attacks impractical	Performance evaluation: reproducible efficient tools
Tools for security evaluation: few are shared	Open competition AES-NESSIE- eSTREAM-SHA3- CAESAR

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Side channel attacks: DPA, CPA, Higher Order DPA, Mutual Information Analysis

Design: hard	Attack models: disputed
Security evaluation: very complex time consuming platform dependent	Performance evaluation: platform dependent some tools
Tools for security evaluation: some developments DPA tools, SASEBO CC JIL = confidential	DPA competition: moderate success Industry switched to security by obscurity Academia: toy implementations

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Software security: obfuscation

Design: very hard	Attack models: +/- clear
Security evaluation: manual and ad hoc most schemes easy to break	Performance evaluation: platform dependent some tools
Tools for security evaluation: few	Industry still in security by obscurity model

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Challenges (1): industry

- security by obscurity: is this scientific?
(August Kerckhoffs)
 - risk of backdoors
- commitment to help bridging the gap
- need to think about certification
 - in collaboration with academia
 - which information about the certification is public?
 - how is information shared over the chain from vendor to customer to end user?
 - what about backdoors?



Challenges (2): academia

1. Metrics
2. Metrics
3. Metrics

Scientific approach

- Measurable
- Reproducible
- Tools

Cannot burn many person-months of graduate students on reverse engineering

Challenges (3): hackers

Strive for security based on mathematics that is hard to bypass

[Bill Neugent]

Most cryptosystems are secure because most people would rather eat liver than do mathematics

Challenges (4): collaboration

- industry: explore collaboration and sharing methods
- academia: evaluate realistic implementations with combined countermeasures
- develop joint solutions, tools and evaluation methods

The end



Thank you for
your attention